

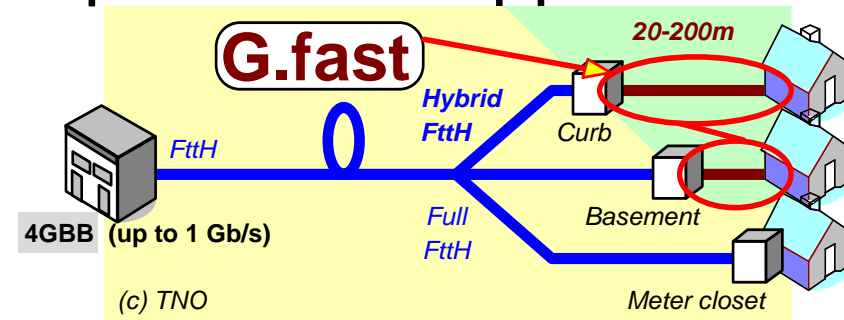
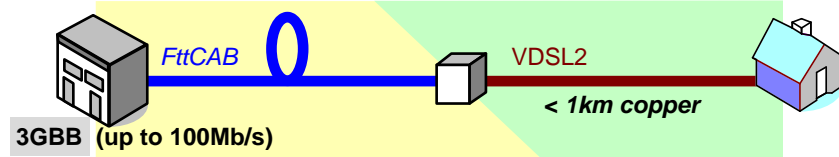
# Deploying G.fast from existing streetcabinets in dense city areas

Where to use G.fast and where VDSL/35b

Rob F.M. van den Brink – TNO

**TNO** innovation  
for life

# Higher bitrates? → different options for copper



Compatible with the legacy	Start with something new
Extent existing VDSL, and accept all <b>restrictions</b> from VDSL	New product standard, and design according to state of the art
Same management system, same procedures → <b>easy</b> to introduce	New concept → <b>Less easy</b> to introduce
Offers <b>limited</b> improvements	Offers <b>significant</b> improvements
<b>Compatible</b> with VDSL + vectoring	<b>Incompatible</b> with VDSL
→ <b>VDSL/35b</b> (up to 35 MHz) <i>branded as Vplus, Super Vectoring,</i>	→ <b>G.Fast</b> (up to 106MHz)
Typically up to ~1000m	Typically up to ~200m range
Aims at <b>300 Mb/s</b> (>200Mb/s)	Aims at <b>1 Gb/s</b> (>500Mb/s)

When to use G.fast and/or when VDSL/35b? → **measurements**

# Comparing technologies: G.fast

Results with first G.fast prototypes (Q4/2014) from different vendors



Adtran at TNO

## First prototypes Q4/2014:

- 2 vendors, different implementations
- Up to 4 vectored lines
- Retransmission fully supported
- Improvements are ongoing

*(made available via 4GBB consortium)*



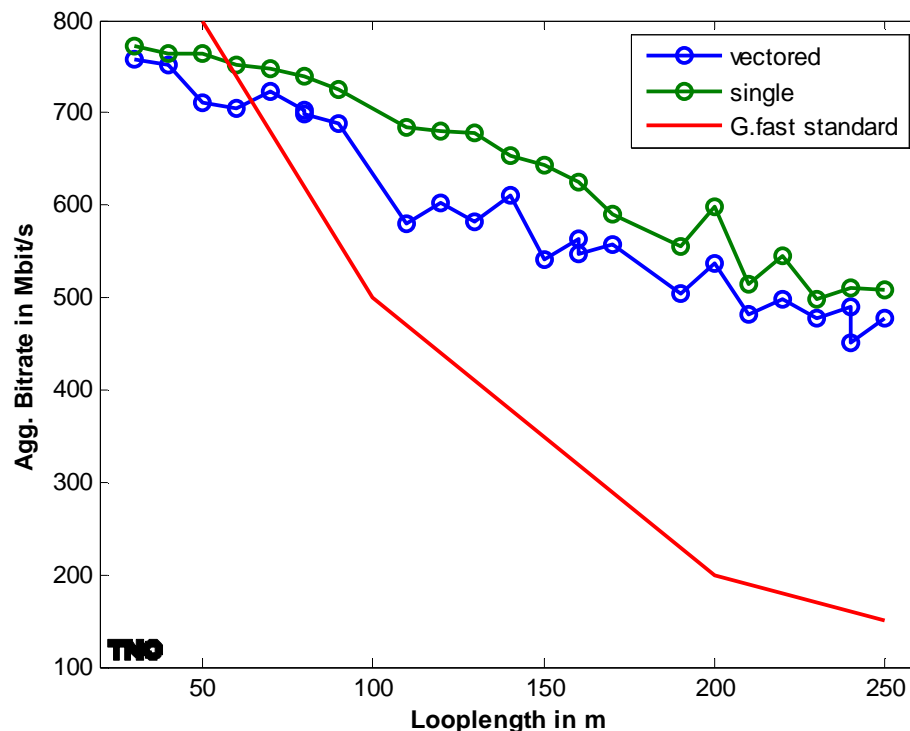
Sckipio at TNO



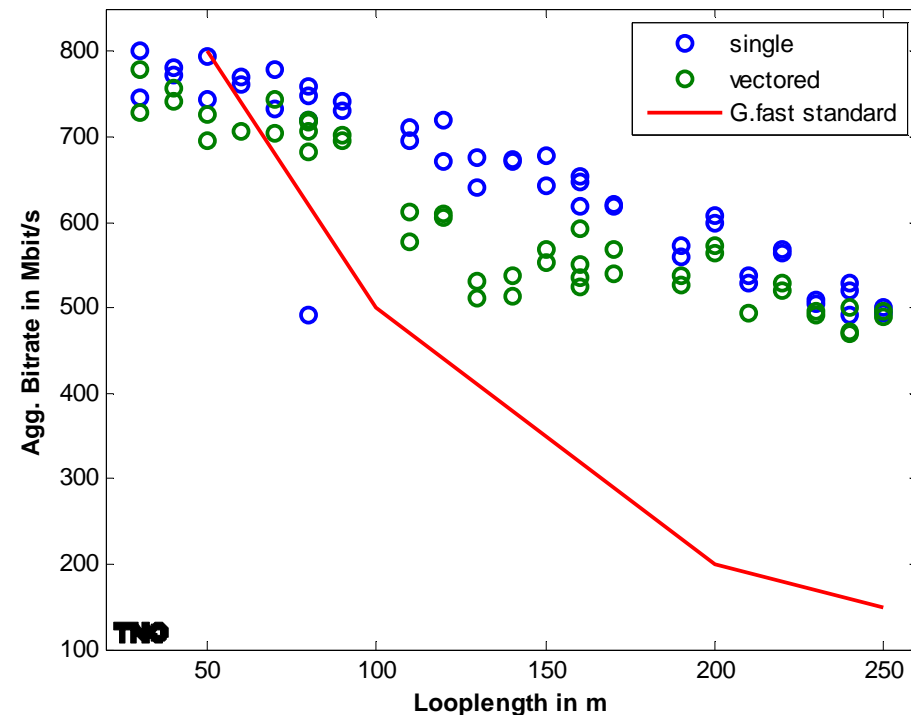
# Comparing technologies: G.fast

TNO measurements on first G.fast prototypes (Q4/2014)

Vendor 1



Vendor 2



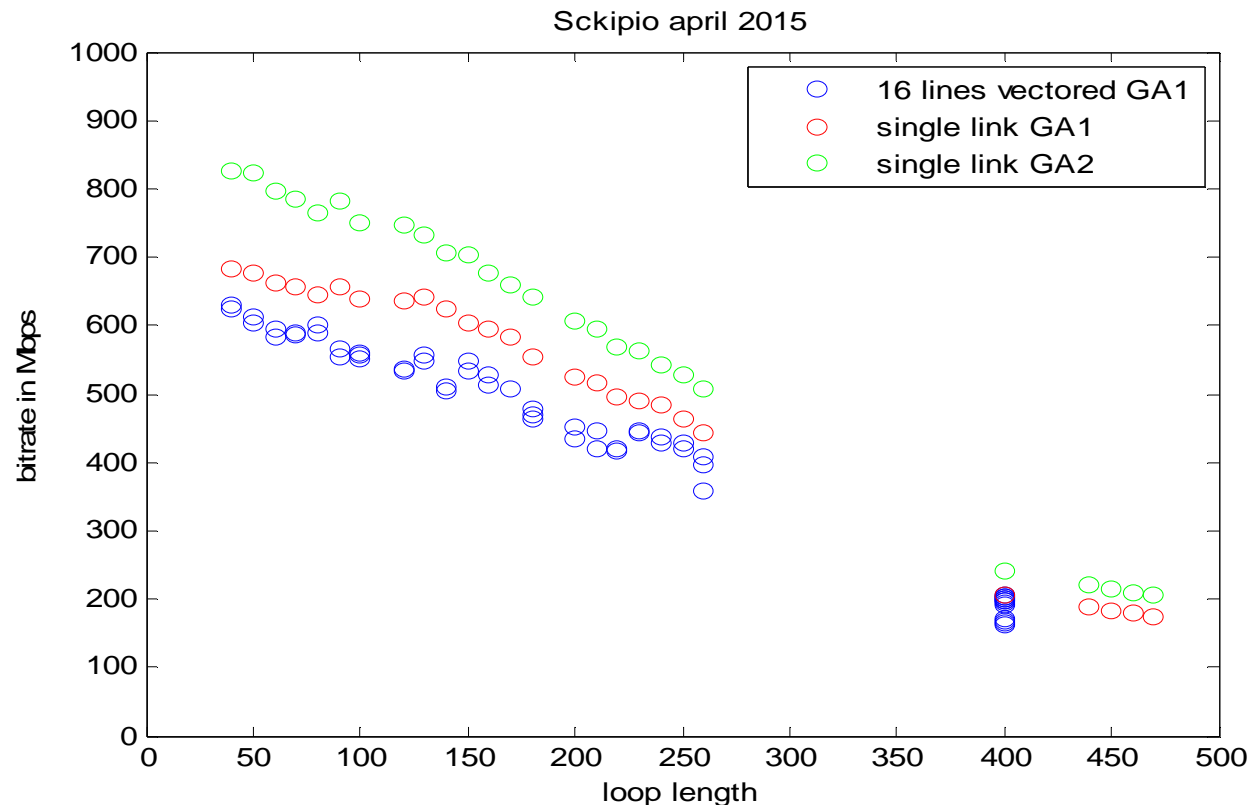
## Observations so far (4 vectored lines):

- Vectored bitrate (4 lines) close to single-line performance
- Transmission feels already as pretty robust (for a prototype)
- Starts up rapidly (within seconds)
- G.fast performs much better as expected at loops above 250m



# Comparing technologies: G.fast

TNO measurements on improved G.fast prototype (Q2/2015)



## Observations so far (16 vectored lines):

- Again: vectored bitrate close to single-line performance
- Again: Very fast startup times
- G.fast outperforms VDSL/17a up to 450m
- Product upgrade during test → significant improvement



# Comparing technologies: G.fast

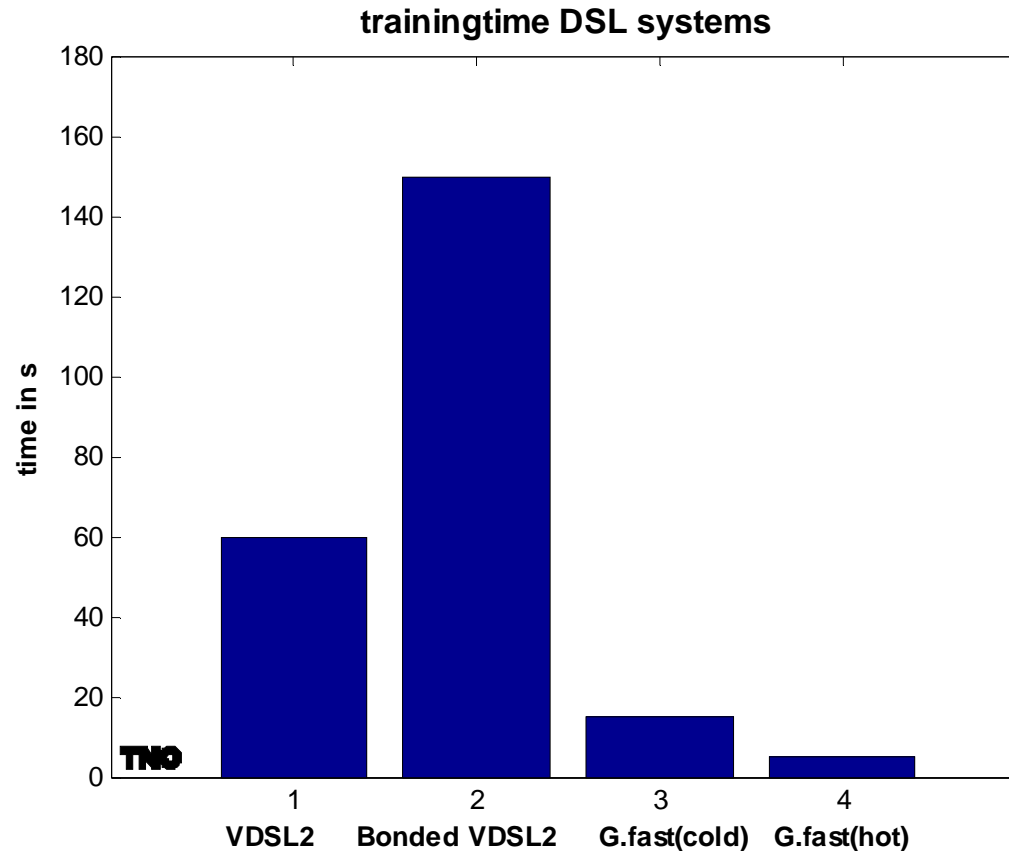
TNO measurements on G.fast prototype (Q2/2015)

**First conclusion:**

**G.Fast has significant  
potential in Cabinet  
deployments as well**

# Comparing technologies: G.fast and VDSL/17a

TNO measurements on G.fast prototype, compared with VDSL/17a



## Start-up times (cold starts or after severe interruptions)

- G.fast starts-up in seconds!
- Much faster then we have seen for VDSL/17a
- This is related to the higher sync symbol rate of G.fast (fundamental difference with VDSL)

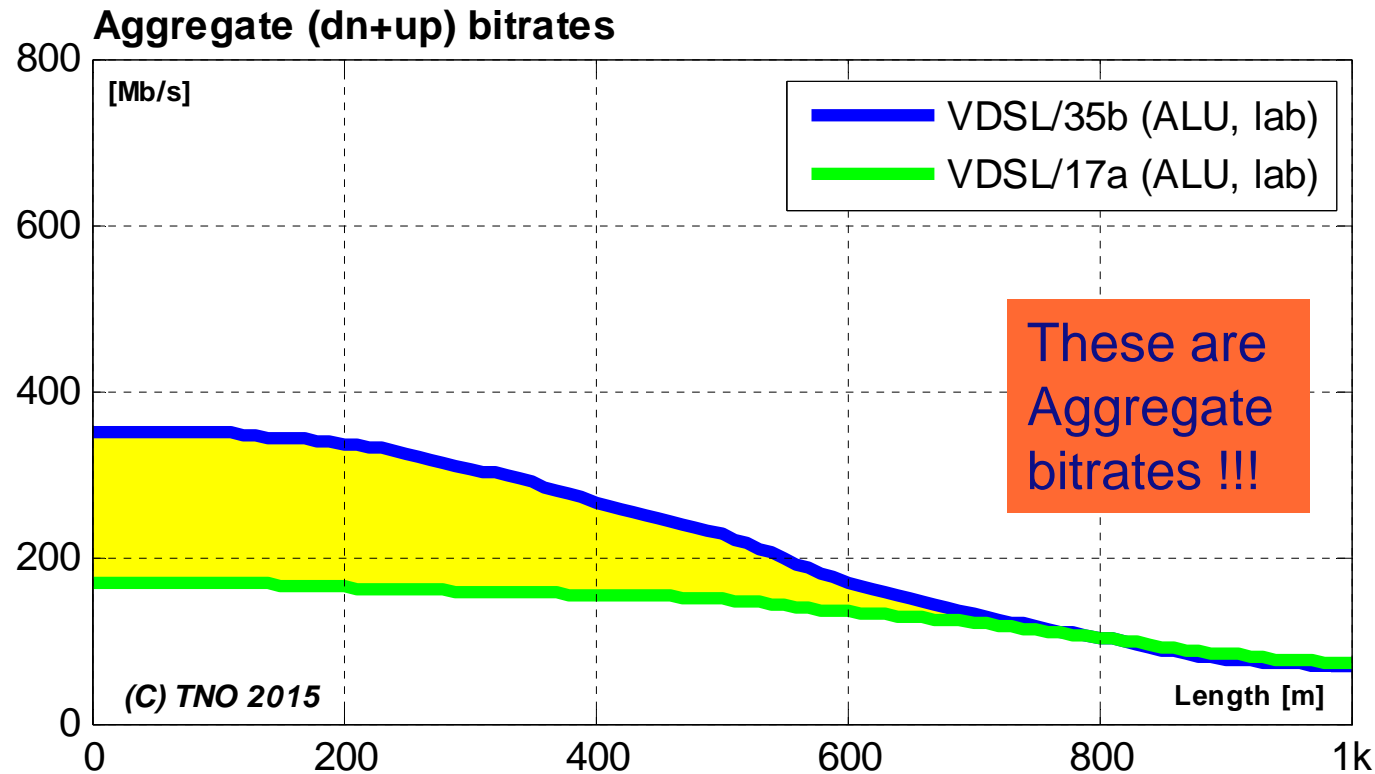
# Comparing technologies: G.fast and VDSL/35b

VDSL/35b equipment  
not available yet for  
testing @ TNO

Measurement not yet  
public either



# Comparing technologies: G.fast and VDSL/35b

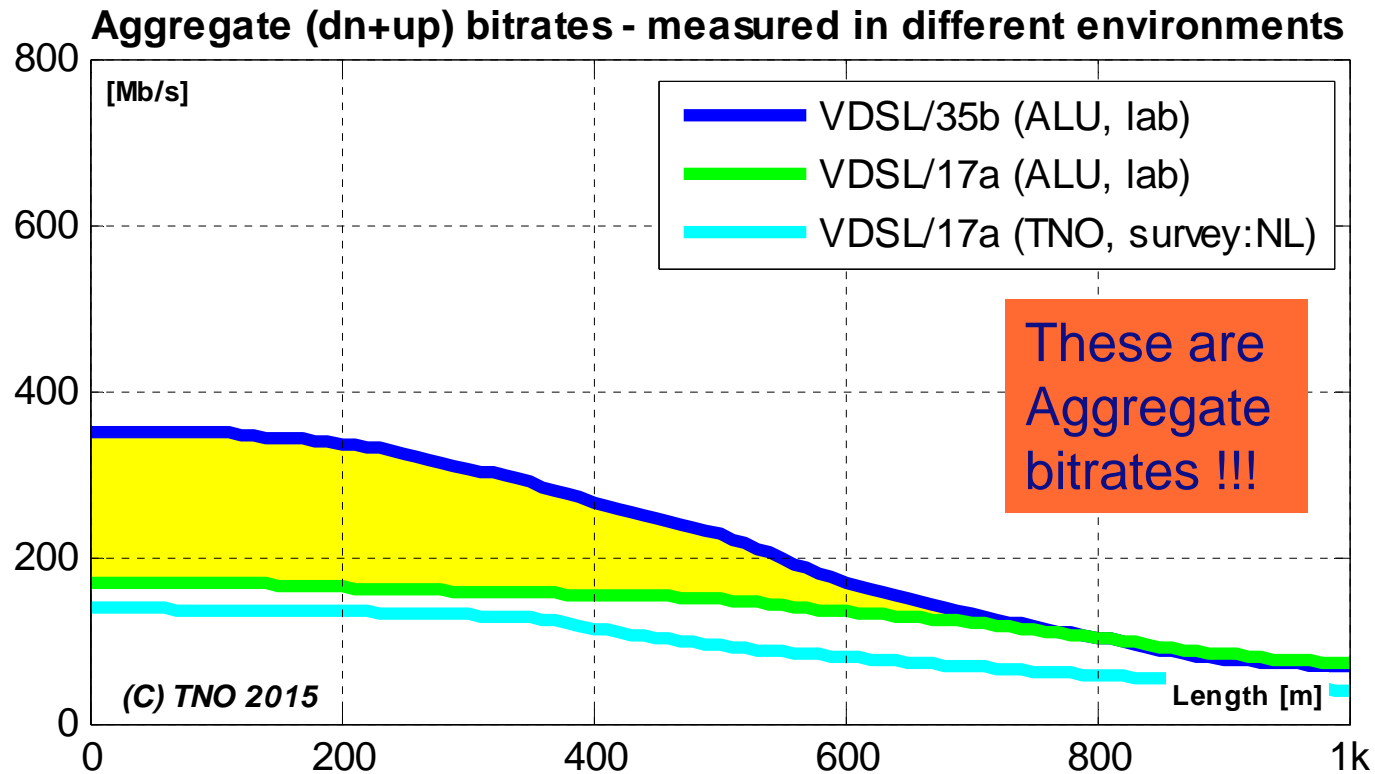


## Measured lab bitrates for VDSL/35b

- VDSL/35b lab rates measured by ALU
- VDSL/17a lab rates measured by ALU  
(made available via 4GBB consortium)



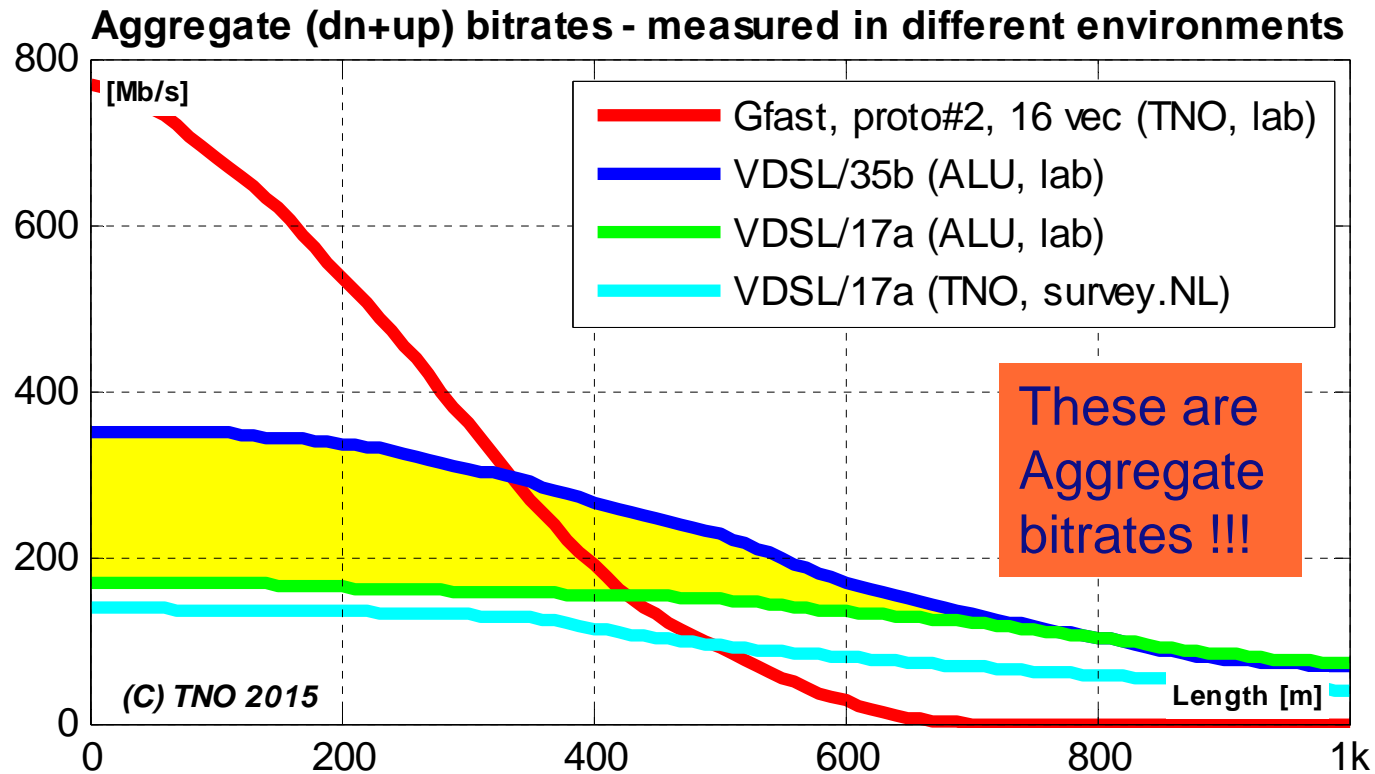
# Comparing technologies: G.fast and VDSL/35b



## Measured lab bitrates for VDSL/35b, compared with measured field rates

- VDSL/35b lab rates measured by ALU
- VDSL/17a lab rates measured by ALU
- VDSL/17a field rates based on 180k operational lines, variety of Dutch cables
- VDSL/17a field rates indicate how lab results may scale to field performance
- Lab rates above ~350m may be too optimistic compared to field rates

# Comparing technologies: G.fast and VDSL/35b

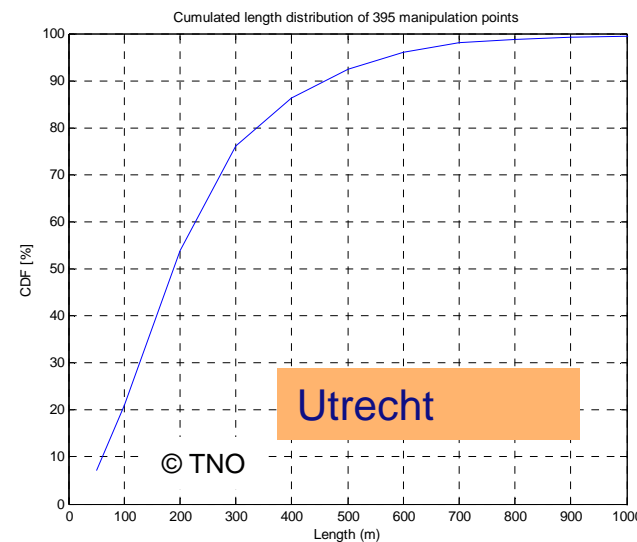
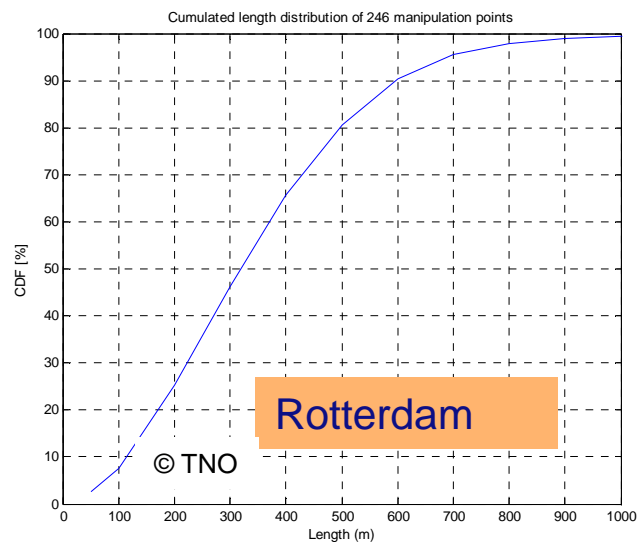
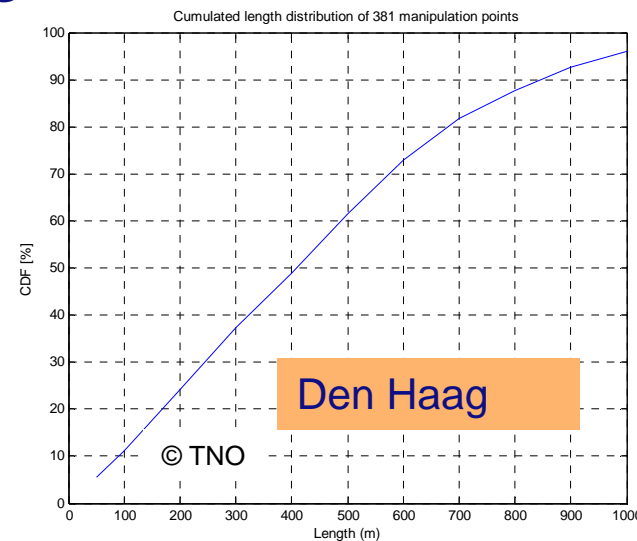
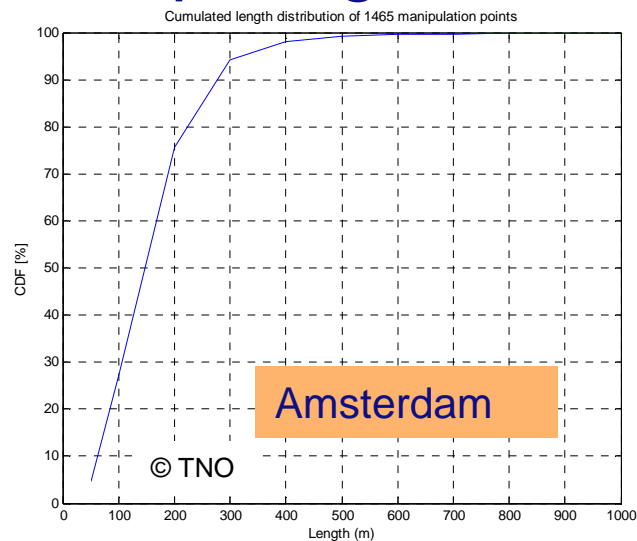


## Measured bitrates for G.fast and VDSL/35b

- G.fast lab rates easily outperform VDSL/35b lab rates on loops up to ~350m
- VDSL/17a field rates indicate how lab results may scale to field results
- Lab rates above 350m may be too optimistic compared to field rates (G.fast & VDSL)

Q: How often do short loops occur in practice?

# Comparing technologies: G.fast and VDSL/35b

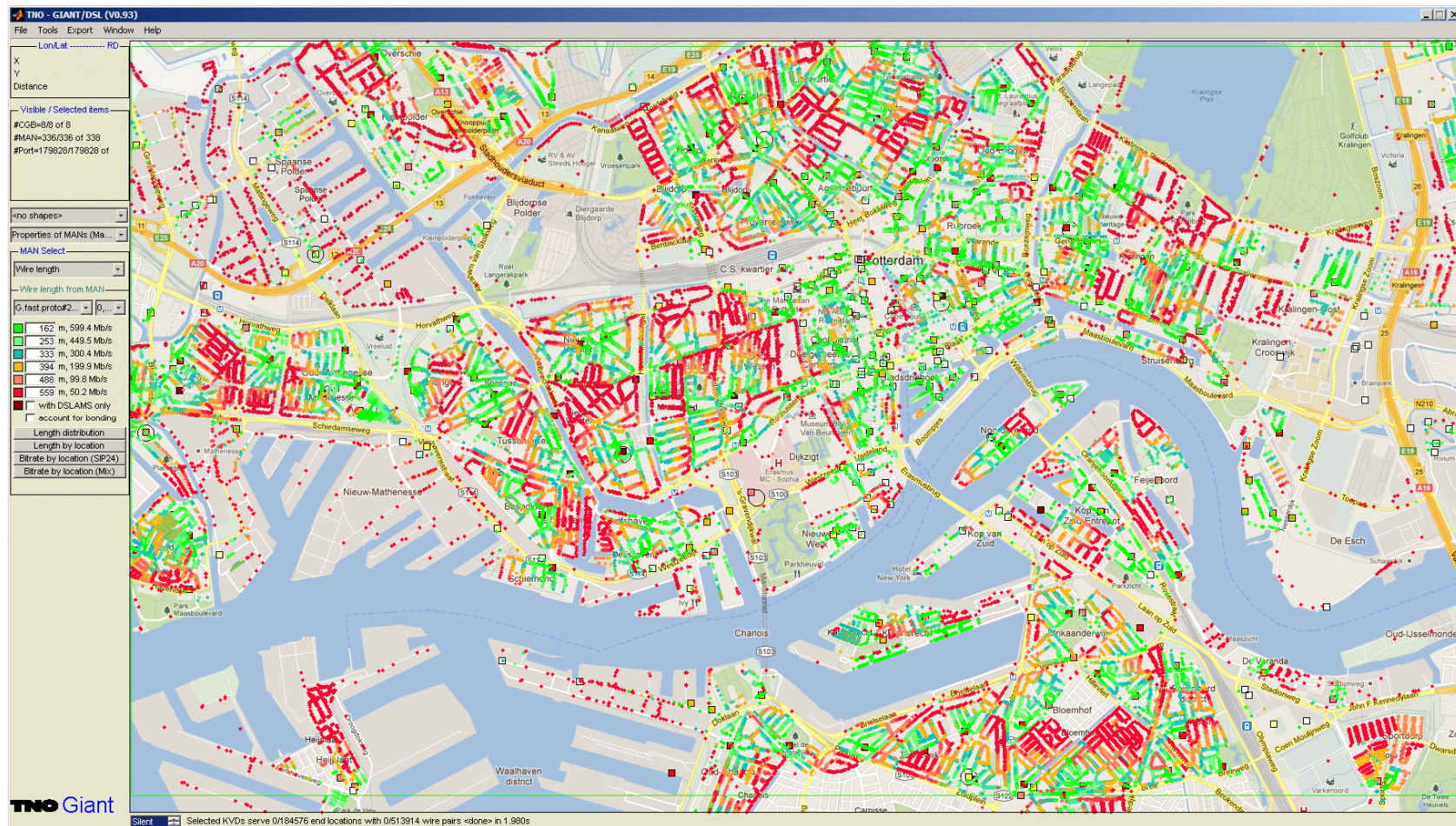


Length distribution  
beyond cabinets in  
city centers

- Significant differences among cities
- Ranges from 95% to 37% within 300m for major cities in the Netherlands
- Technology optimum even different per street cabinet



# Comparing technologies: G.fast and VDSL/35b

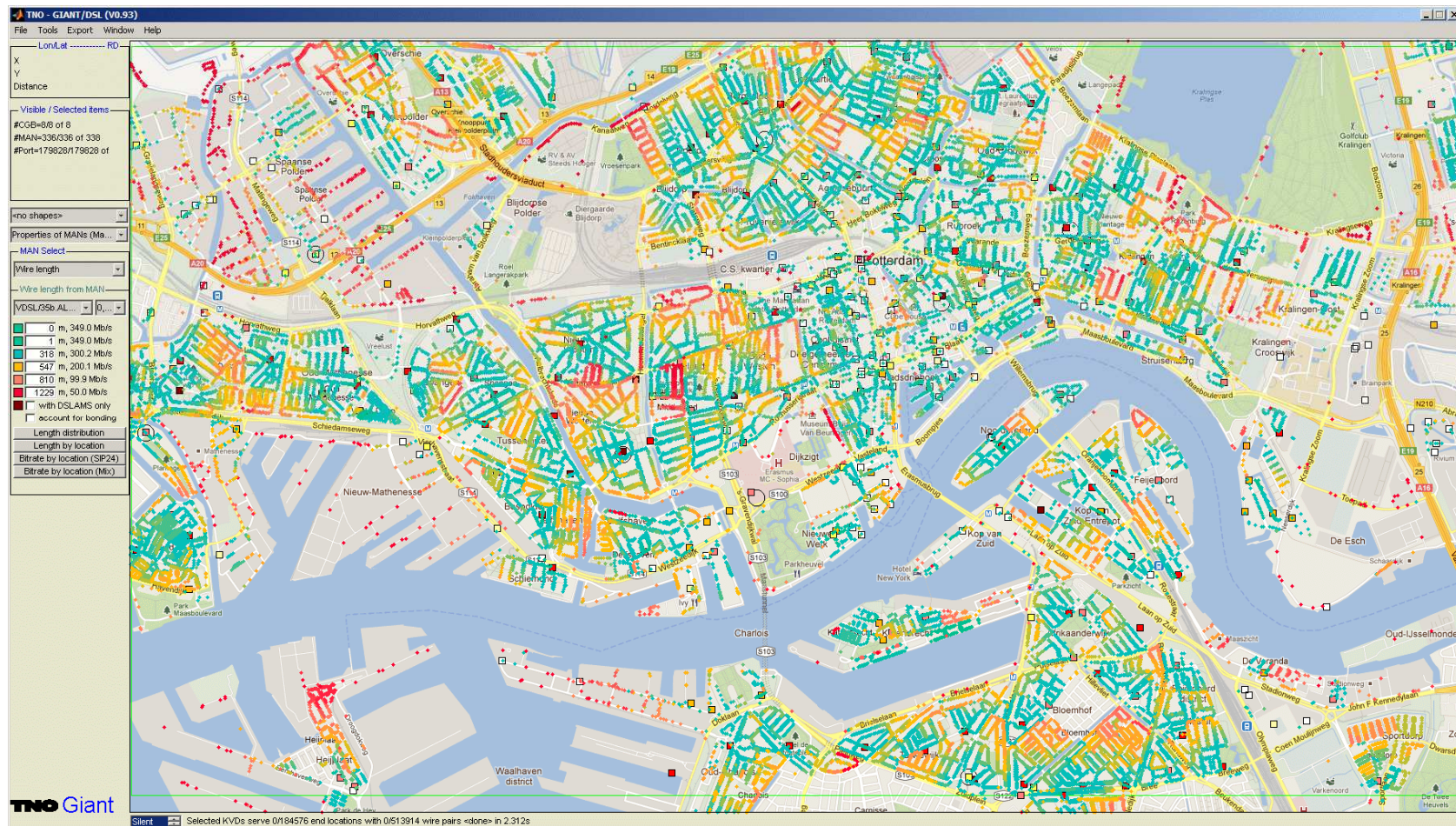


## Extreme example #1: (aggregate bitrates)

- Bitrate coverage when deploying only **G.fast** from cabinets
- Large vector groups required if delivered to all homes



# Comparing technologies: G.fast and VDSL/35b



## Extreme example #2: (aggregate bitrates)

- Bitrate coverage when deploying only **VDSL/35b** from cabinets
- Large vector groups required if delivered to all homes

# Comparing technologies: G.fast and VDSL/35b

Optimum technology is location and ambition dependent and relies on how each of these technologies perform

G.Fast from current street cabinets	VDSL/35b from current street cabinets
→ up to 106MHz, TDD	→ up to 35MHz, FDD
→ Coexistence issues with VDSL	→ Aims to be compatible with VDSL/17
→ Rapid start-up times (5..10 sec)	→ Slower start-up times (VDSL>1min), bonded VDSL even >2.5 min observed
→ First standard in dec 2014	→ Consent in ITU expected in feb 2016
→ 2014: prototypes (different vendors)	→ Extension on mature technology
→ Potential for many improvements on both short and long reach	→ No Further outlook beyond annex Q in G.993.2
→ Can extend the value of copper for many years	→ Quick solution for the short term, but restricts further frequency usage
→ Technology for large vector groups still to be developed (>96 should be feasible)	→ Technology for large vector groups available (>200 should be feasible)

# Comparing technologies: G.fast and VDSL/35b

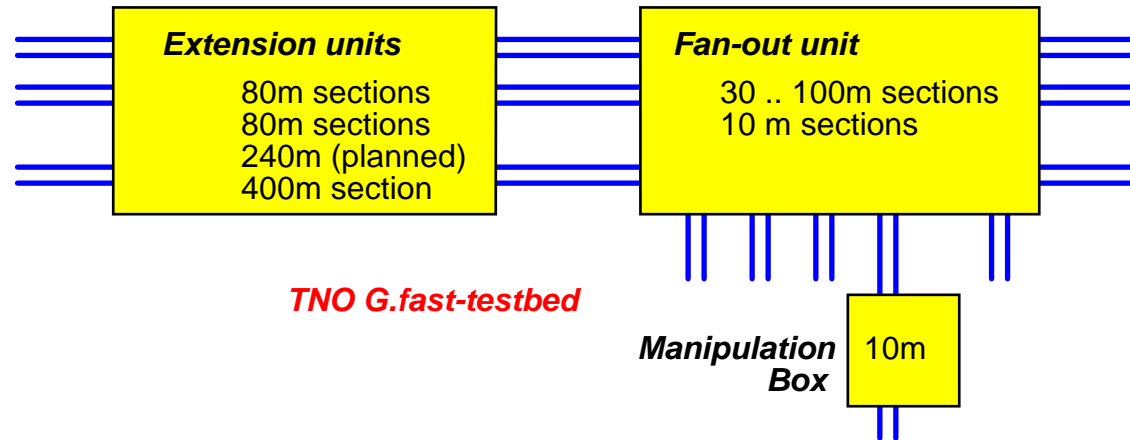
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G.Fast from current street cabinets	VDSL/35b from current street cabinets
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→ Rapid start-up times (5..10 sec)	→ Long start-up times (VDSL>1min), VDSL even >2.5 min observed
→ First standard in dec 2014	→ First standard in ITU expected in feb 2016
→ 2014: prototypes	→ Extension on mature technology
→ Potential for high speeds on both short and long distances	→ No Further outlook beyond annex Q in G.993.2
→ Can extend value of copper for many years	→ Quick solution for the short term, but restricts further frequency usage
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Benchmark the differences via lab measurements



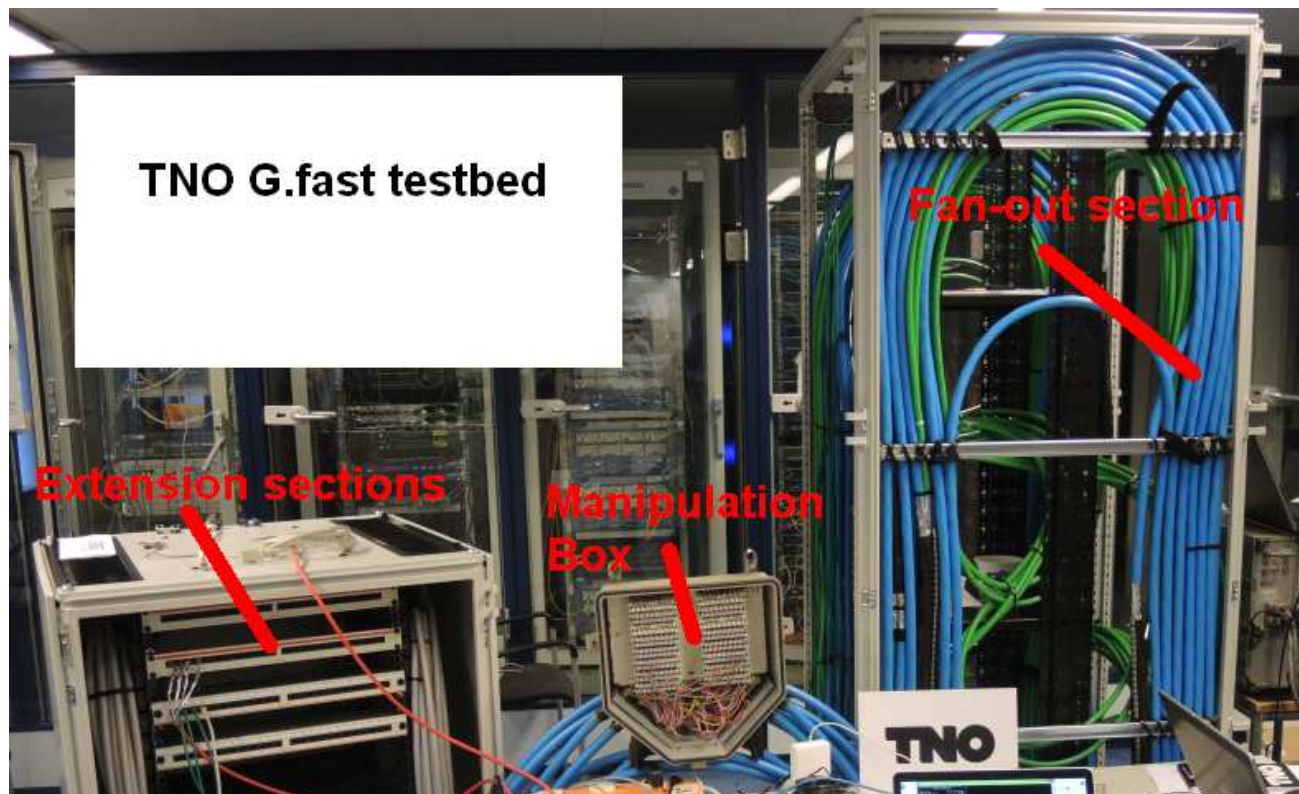
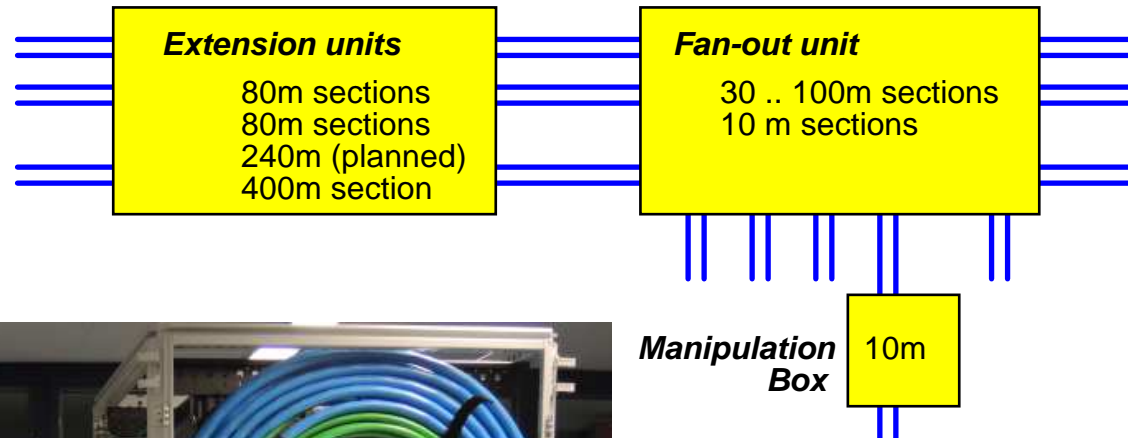
# Benchmarking DSL: TNO G.fast Test bed



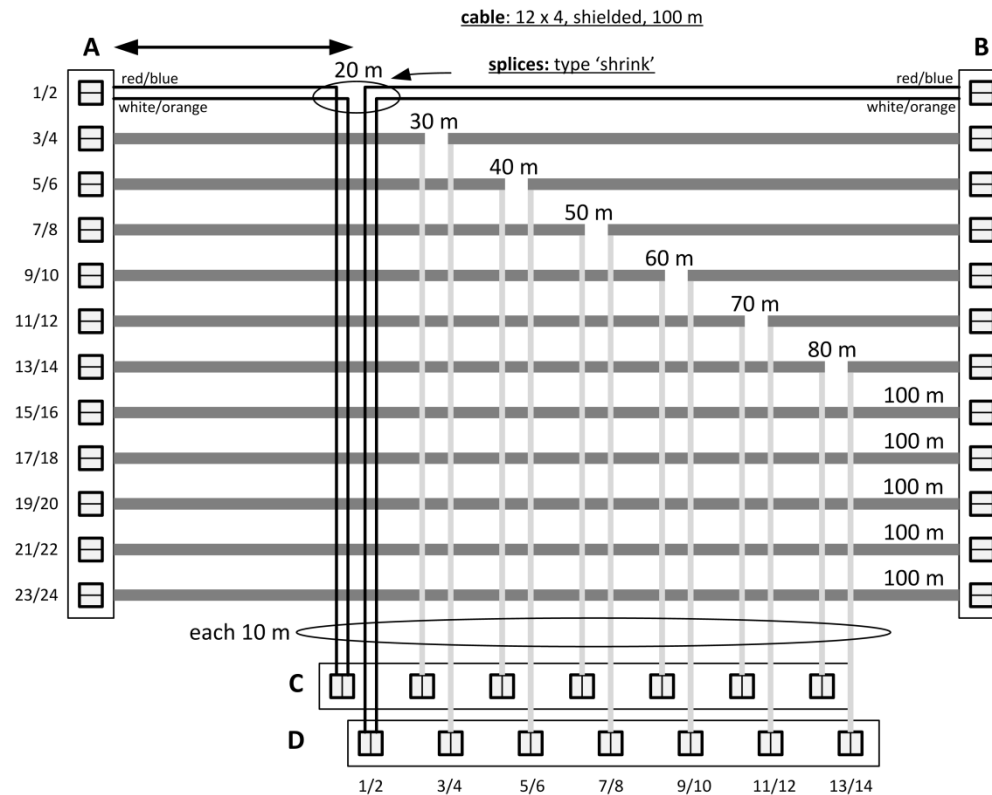
## High level overview

- **Based on real cables**
  - Currently: 30-500m range, in discrete steps
  - 12 quads per cable = 24 wirepairs
  - All cables are shielded
- **Mimics reality in several ways:**
  - Crosstalk from customers at different locations
  - Reflections from splices can be added
  - Reflections from waterstops included (typically 2-4m)
  - Reflection from manipulation boxes can be added
  - Others (like bridgetaps) may be added in future

# Benchmarking DSL: TNO G.fast Test bed

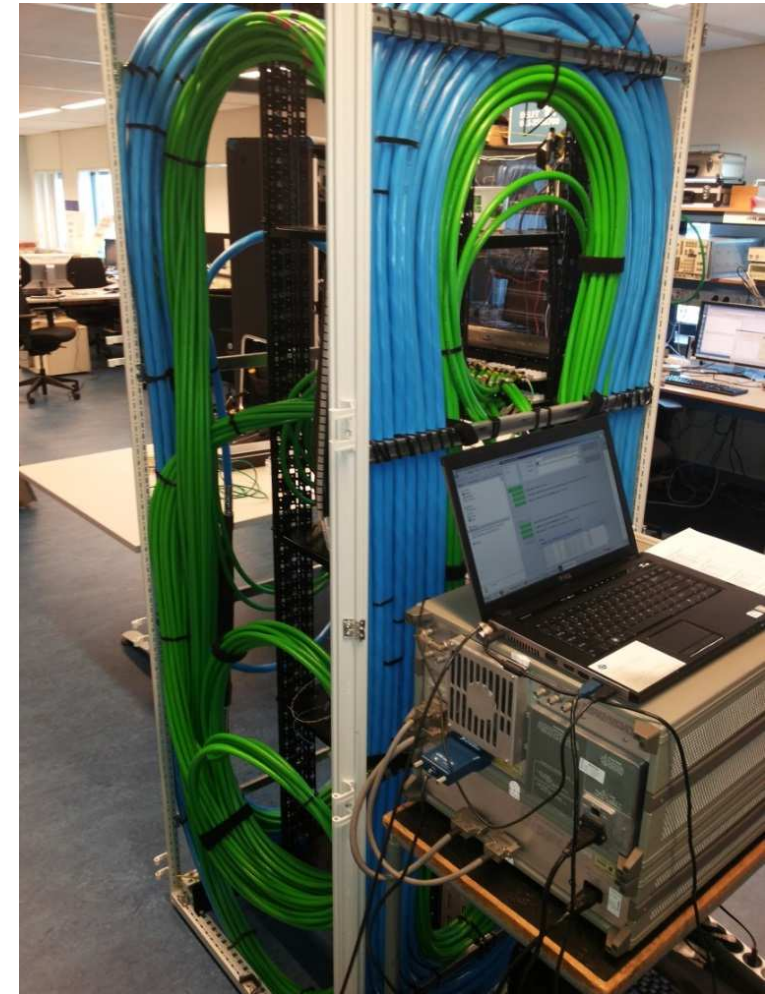


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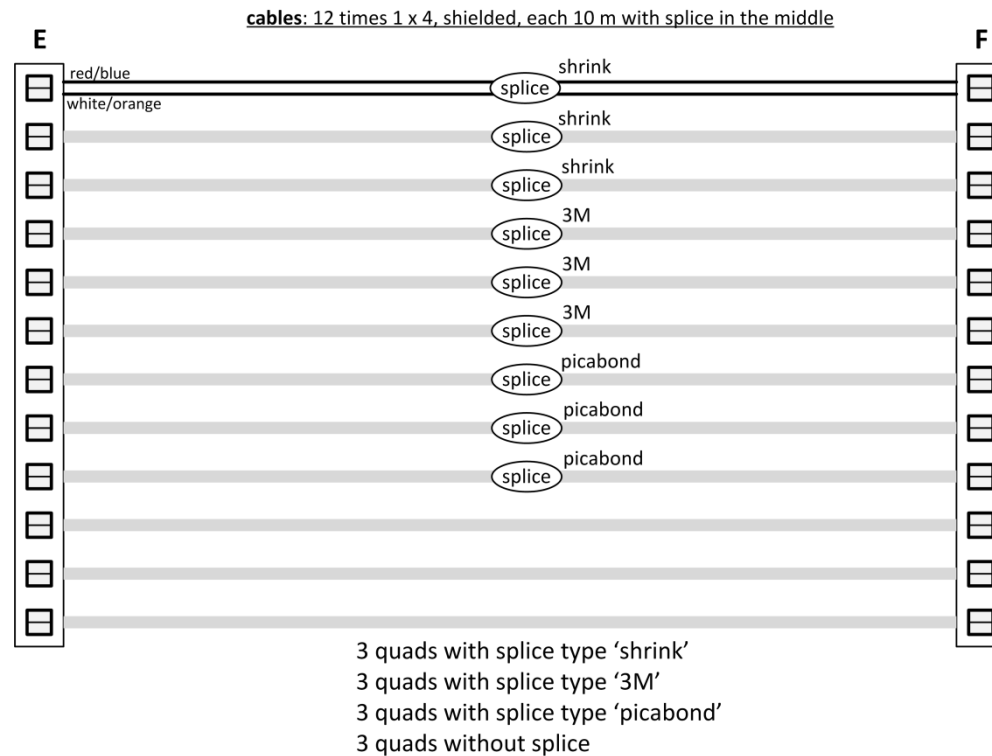


## Fan-out unit

- 30-100m in 10m steps
- Crosstalk from customers at different locations



# Benchmarking DSL: TNO G.fast Test bed

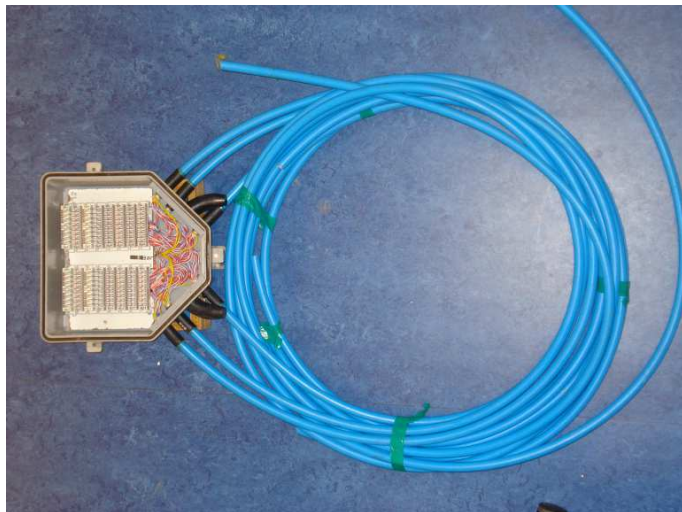
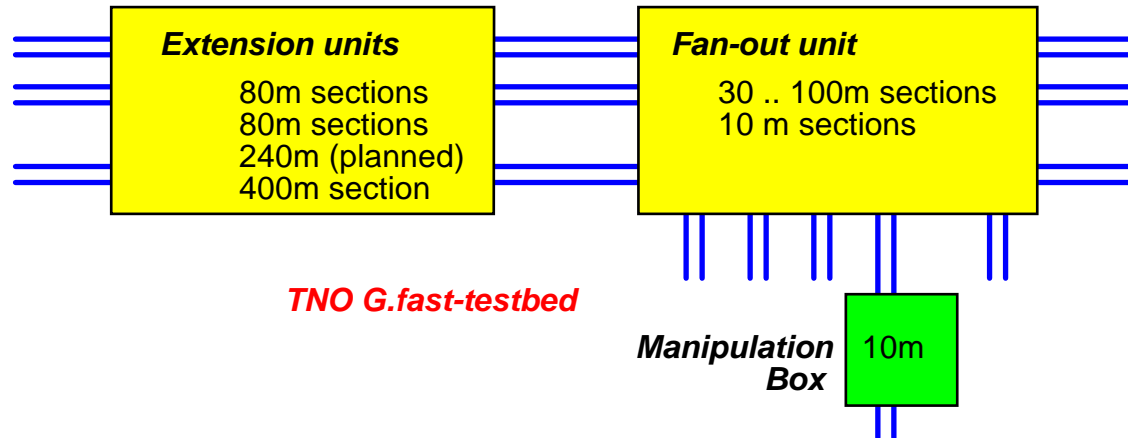
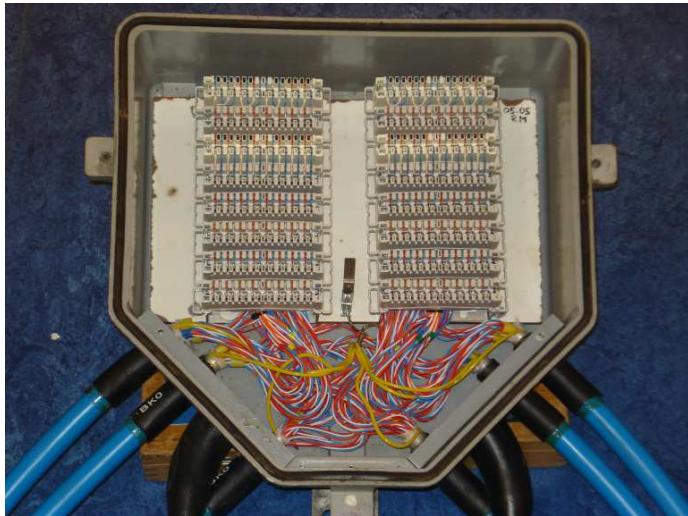


## Fan-out unit, addition of splices

- 10m sections, with/without splices
- Different splice types



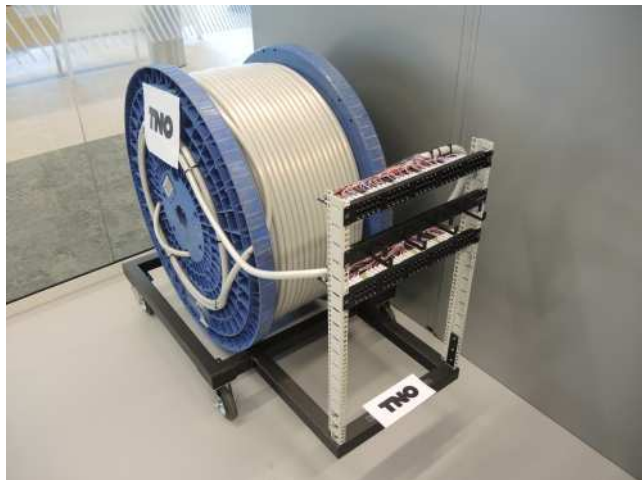
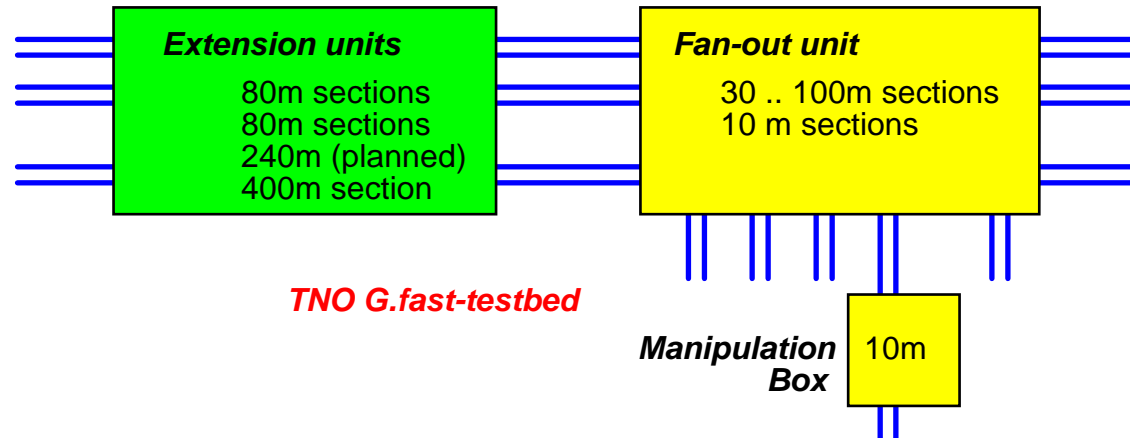
# Benchmarking DSL: TNO G.fast Test bed



## Manipulation box

- Cross connects near customers

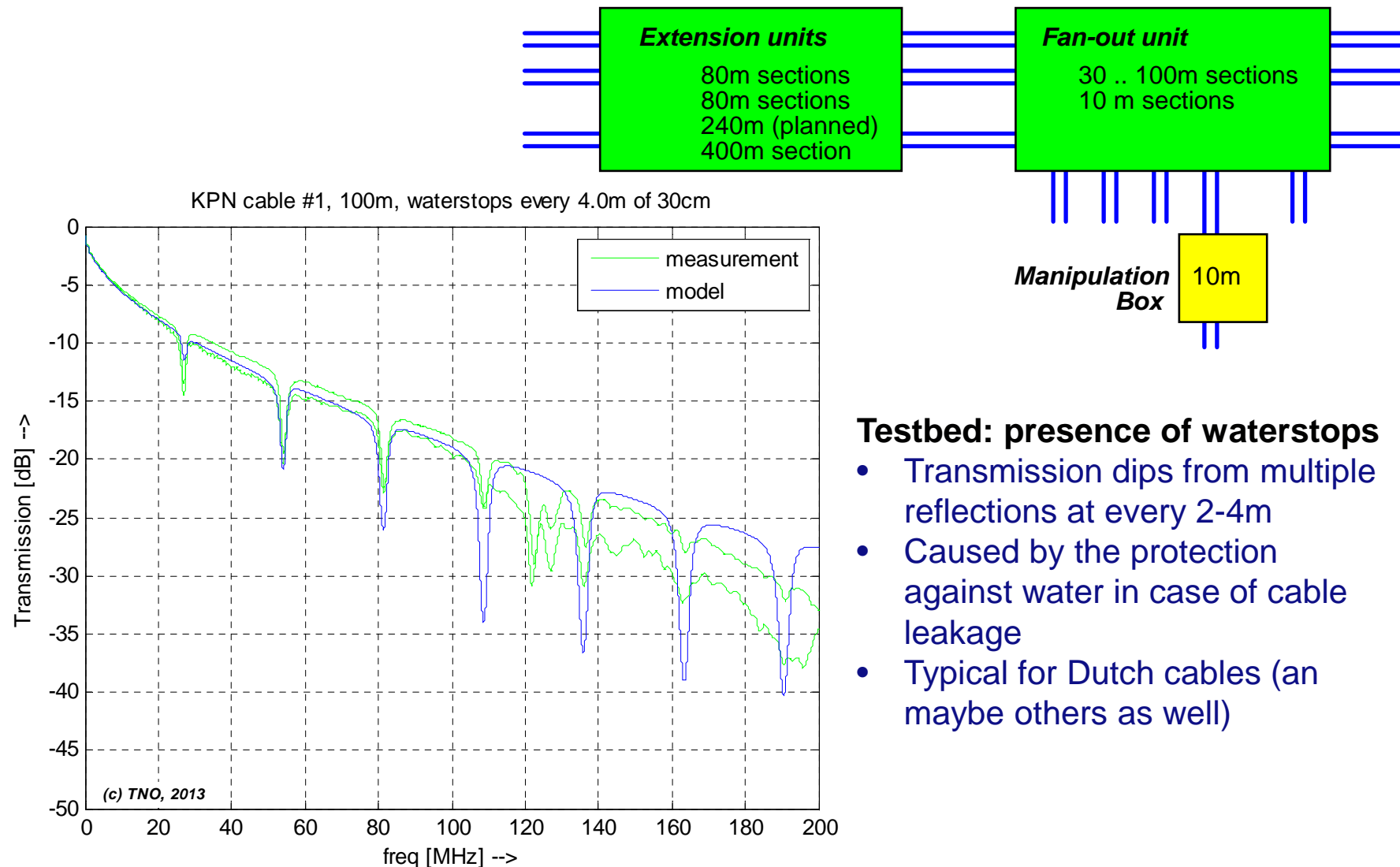
# Benchmarking DSL: TNO G.fast Test bed



## Extension unit

- Multiple cascable sections
- 12 quads, crosstalk from 11 or 23 customers
- Reflections from waterstops

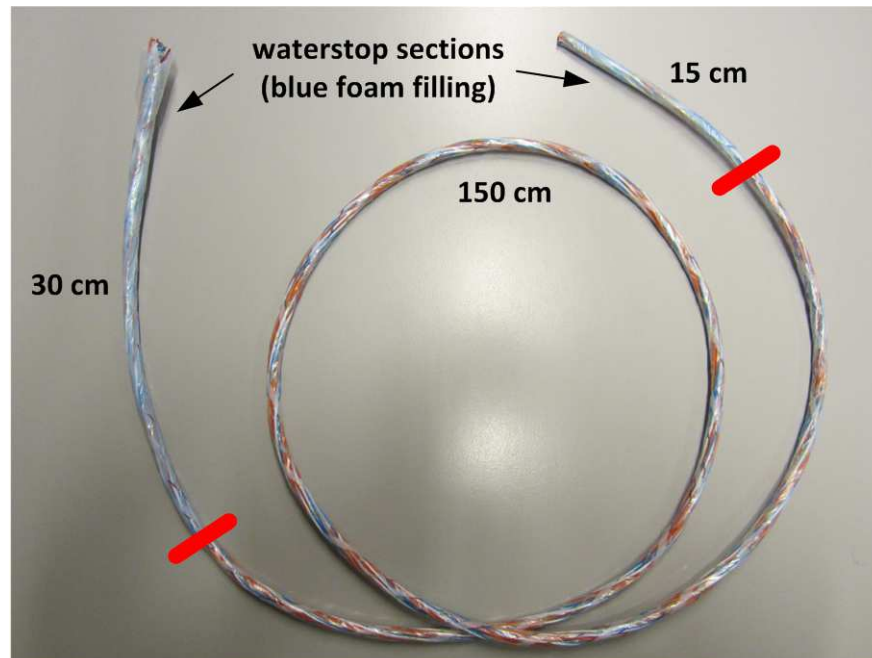
# Benchmarking DSL: TNO G.fast Test bed



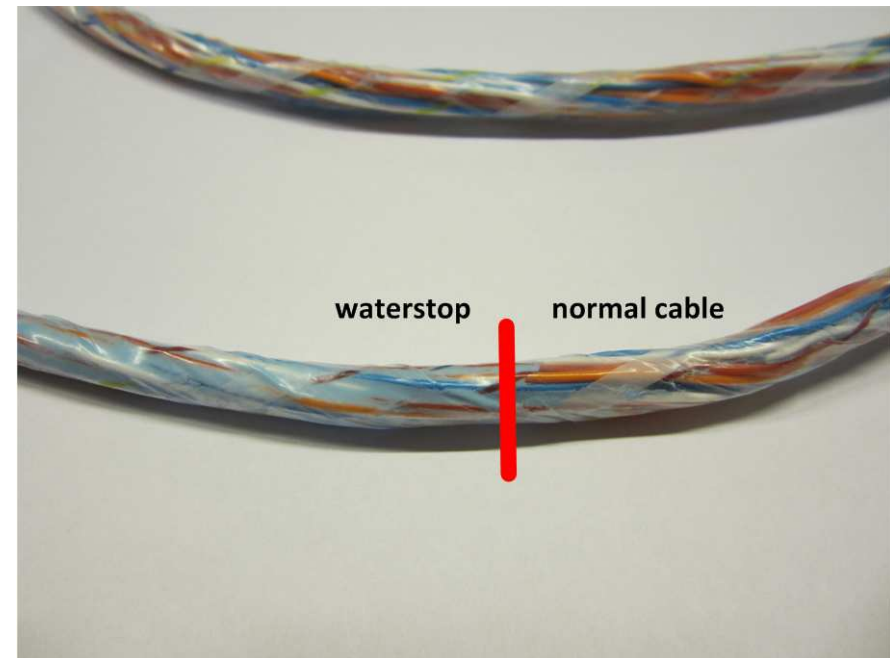
## Testbed: presence of waterstops

- Transmission dips from multiple reflections at every 2-4m
- Caused by the protection against water in case of cable leakage
- Typical for Dutch cables (and maybe others as well)

# Benchmarking DSL: TNO G.fast Test bed



waterstop section is **at least** 30 cm, so center distance between waterstops is **at least** 180 cm

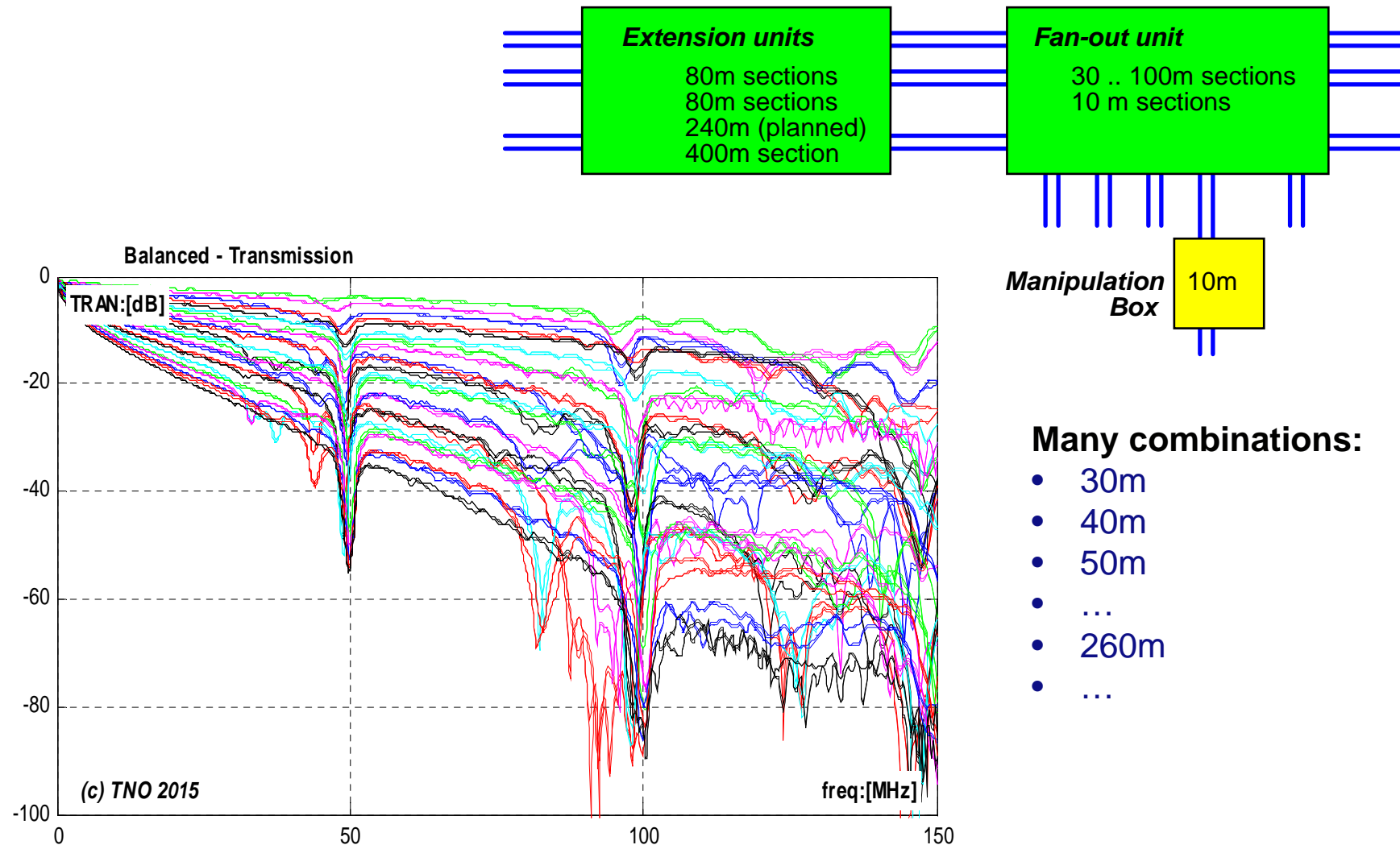


## Testbed: inclusion of waterstops

- Transmission dips from multiple reflections at every 2-4m
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# Benchmarking DSL: TNO G.fast Test bed

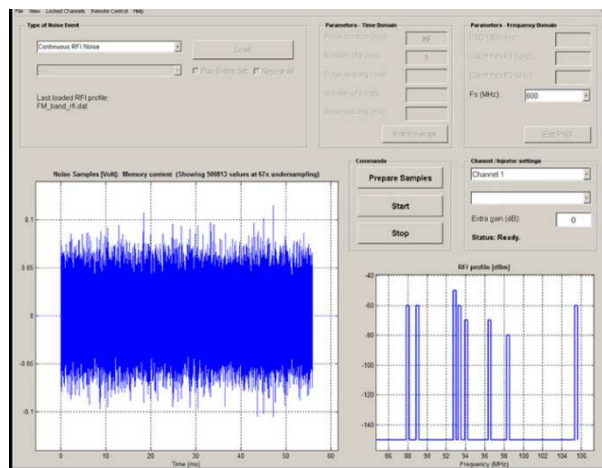
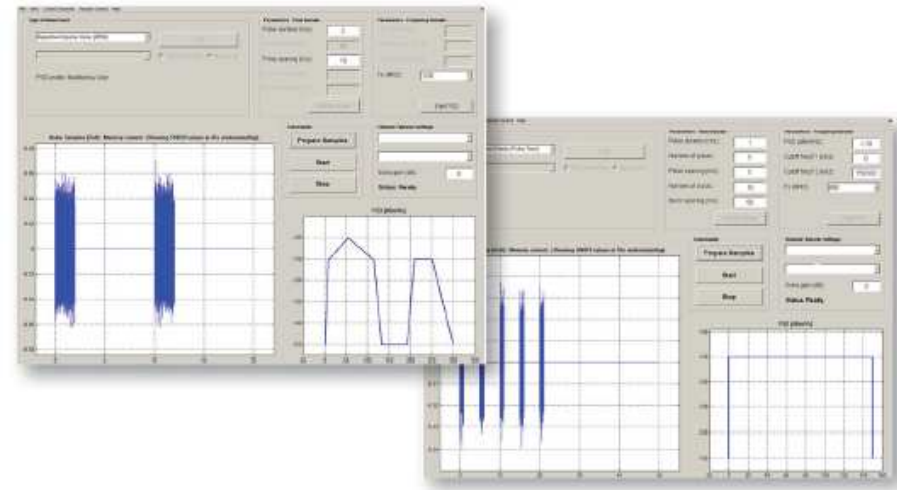


# Benchmarking DSL: You also need to inject noise

Copper loops alone are not enough,

You also need to generate noise  
(full G.fast band)

- Stationary noise (to mimic Alien disturbance)
- RFI noise (to mimic radio interference)
- Impulse noise (real world measurements)
- Noise injection unit



**TNO has developed this all for G.fast frequencies**

- We offers benchmarking as a service
- Our G.fast noise generation technology can also be obtained from Spirent (DLS 5900)

## Conclusions

Discussed options for broadband deployment in dense city areas

- Results from labtrials with first G.fast prototypes:
  - Aggregate bitrates allready above 700-500Mb/s, within 0-200m.
  - Fast start-up times, vectoring already up to 16 lines, progressing well.
  - G.fast performs much better than expected: usable up to even 450m.
  - G.fast bitrate outperforms VDSL/35b bitrate within 350m.
- Loop length from cabinets are often short in dense city areas:
  - Ranges from 95% to 37% within 300m for a few major cities in NL.
  - Both G.fast and VDSL/35b are good candidates within this reach.
  - Preference depends on much more than just bitrate:  
*max vector size, compatibility with legacy, investments vs ambition, robustness, start-up time, etc*
- Benchmarking essential part of choosing what technology:
  - To tress a modem under realistic and different conditions (testbed, noise, ..)
  - To identify the maturity, limitations and true capabilities of a technology.

**Using G.fast from existing street cabinets has significant potential**



